

# Smack it! Challenge® Card Game Rules ©2013-2021 AZGameCo Holdings LLC.

**How to Win:** The last player with any remaining cards wins.

**How to Play:** Shuffle deck THOROUGHLY. Deal all cards face-down and as equally as possible to each player, creating individual piles. The player on the dealer's left starts the game

## Challenge Round

by **QUICKLY** flipping the top card of his pile AWAY from him to create a central pile of face-up cards within easy reach of all players. **(FASTER GAMEPLAY IS THE MOST FUN)**. Players must

NEVER look at their cards or crowd the central pile with their hands. Play continues clockwise with each player, in turn,

**QUICKLY** flipping a single top card until a **Challenge!** or **Smack it!™** card is placed on top of the central pile. When a **Challenge!** card is played, all players flip ONE card, in turn, and place it on the central pile. The player with the highest-numbered card wins the pile and ends the challenge round. If, during a challenge round, a player places another **Challenge!** card on the pile, the challenge round immediately starts over. **ANYTIME** a **Smack it!™** card

is placed on top of the pile (including challenge rounds), the first player to smack the card

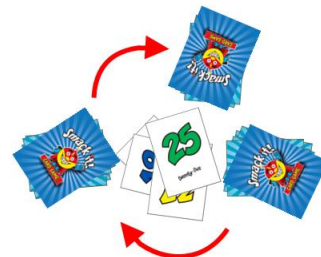
wins the pile. (Smacking **MUST** be done gently to avoid injury to yourself and other players.) In the event of a tie, the player whose hand is closest to the bulls-eye center dot wins. When a player wins the central pile, those cards are added face down to his own pile (shuffling is optional) and he restarts play. The game continues until only one player has any cards left.

**False Smack & Cheating:** A player smacking any card but the **Smack it!™** card (a “false smack”) or caught cheating must forfeit one card and place it face-up at the bottom of the central pile.

**Out of Cards:** Players with no cards have lost the game. However, they can still harass remaining players by smacking the **Smack it!™** card and, if successfully won, **REMOVES** this pile of cards from play. (This helps end the game faster.) The player to the smacker's left restarts play. If a player with no cards “false smacks,” he is permanently out of the game.



**The highest number wins the pile.**



**FAST** gameplay is the **MOST** fun!

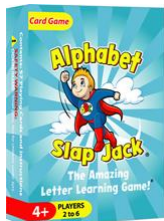
# Say Your Numbers Smack it! (Another way to play the game.)

## >> Parent and Teacher Guide <<

This version of Smack it! helps kids learn to recognize numbers quickly. Be sure your child can identify the numbers 1 through 50 before they play by reviewing each number card with them. (You can also use the game's number cards as flash cards if your child needs extra practice with number recognition.)

**How to play:** Say Your Numbers Smack it! is played in the same way as regular Smack it! except for one difference. When a player flips a card and places it on the central pile, that player must also read aloud the number on the card. (**Remember, FASTER gameplay is the most fun**). For example, a player plays the "5" card. The player should say "five" as they place that card on the central pile. Play then moves to the next player.

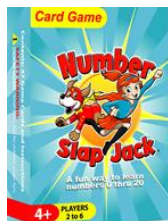
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### Alphabet Slap Jack®

The fun way to learn the alphabet! Kids learn upper and lowercase letters, and letter sounds while playing a fun game. You will be amazed at how fast your kids learn their letters!

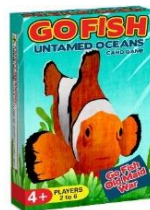
**Ages 4 to 7**



### Number Slap Jack®

Kids learn numbers 0 thru 20 while playing a fun game. Game cards have ten-frame boxes which allow your child to identify individual numbers by counting dots if they get stuck.

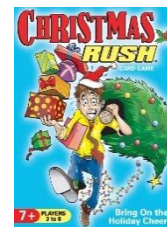
**Ages 4 to 7**



### GO FISH Untamed Oceans®

FUN! Play Go Fish, Old Maid, War, and Slap Jack card games using ONE single convenient deck of cards. The game is beautifully illustrated with adorable ocean animals which children can easily identify.

**Ages 4 to 10**



### Christmas RUSH®

Bring on the holiday cheer!™ There is no better way to get in the holiday spirit than by playing Christmas RUSH. Up to 8 people can play at a time, making it the perfect family game for holiday get togethers!

**Ages 7 to Adult**